

International Professional Rodeo Association

Event Entry Protocols

Updated February 27, 2024

I. Entering Protocols

A. Online entries

1. Open: 8:00 a.m. CT Wednesdays.
2. Close: 2:00 p.m. CT on the Sundays before the rodeo.

B. Tech support:

1. Phone: (903) 287-7852 **Option #5**
2. Monday – Saturday
 - a) Hours: 9:00 a.m. to 4:00 p.m. CT
3. Sunday:
 - a) Hours: 9:00 a.m. to 2:00 p.m. CT

C. Call-in entries

1. Phone: (903) 287-7852
2. Open: 8:00 a.m. CT Wednesdays.
3. Close: 4:00 p.m. CT Fridays.
4. The call-in entry office is open 8:00 a.m. to 4:00 p.m. Wednesday - Friday.

D. Late entries (Call-in Only)

1. Open: 9:00 a.m. CT Mondays.
2. Close: 12:00 p.m. CT Tuesdays.
3. Late entries will only be accepted for open performances. Once all performances have been filled, late entries will no longer be accepted.
4. All timed event late entries will be added to the beginning of the performance draw, except for Barrel Racing and Rough Stock whereas late entries will be added to the end of the performance draw.

II. Draw Protocols

- A. The draw will be posted no later than 8:00 a.m. CT Monday before the rodeo.
- B. Association members will have a preference priority over permit holders and non-member contestants. To be treated as a member, contestants must have their membership purchased ten (10) days prior to entries opening at the desired event they would like to enter.
- C. Late entries will only be accepted for open performances. Once all performances have been filled, late entries will no longer be accepted.
- D. All discipline late entries will be added to the beginning of the performance draw, except for Barrel Racing which will be added to the end.
- E. In the event a contestant arrives to a rodeo and is not entered due to an error by NextGen Rodeo the following steps are to be followed:
 1. Contestant must show a valid entry confirmation receipt.
 2. The contestant will be entered in the rodeo as the last contestant in his or her event.

3. If applicable, stock will be drawn only for the contestant not entered. There will not be a re-draw of positions or stock for contestants already entered.
4. If the contestant wins money, all money will be sent and held at the IPRA office until complete entry verification is confirmed.
 - a) In the event the contestant misled or forged documentation to the event secretary, the contestant will forfeit all winnings and will receive a fine of \$1,000.
5. **NON-MEMBER YOUTH CONTESTANTS must provide a signed and notarized minors release to the rodeo secretary before they are allowed to compete. (Current IPRA youth members must have a copy on file with IPRA Office)**

F. Performance Draw Standards

1. NextGen Rodeo will set each producers' minimum and maximum entries for each performance based on their predetermined minimum and maximum entries recorded with NextGen Rodeo. If a producer would like a different minimum and maximum entry standard for their event, **they** must notify NextGen by **2:00 p.m. CT the Sunday** before the rodeo is to be drawn.
2. If a producer does NOT have any pre-determined minimum and maximum entries recorded with NextGen Rodeo for performances, NextGen Rodeo will set the minimums and maximums as outlined below unless notified by **2:00 p.m. CT the Sunday** before the rodeo is to be drawn.
 - a) Timed Events (SW, TD, TR, BW)
 - (1) Minimum = 7
 - (2) Maximum = 10
 - b) Barrel Racing (GBR)
 - (1) Minimum = 7
 - (2) Maximum = 12
 - c) Rough Stock (BB, SB, Bulls)
 - (1) Maximum = 10
3. In the event entry counts for a given discipline are lopsided, NextGen Rodeo will reach out to the producer to confirm the minimum and maximum entries per performance.

III. Trade Protocols

- A. Open: After the draw is posted.
- B. Close: 12:00 p.m. CT Tuesdays.
- C. If a contestant draws up outside of their selected preference, it is the contestants responsibility to find a trade. Contestants may also trade outside of their selected preference.

IV. Buddying Protocols

- A. Contestants must buddy up by member ID numbers.

- B. Must be an association member or buddy with a member if a non-member. Non-members cannot buddy up with other non-members.
 - 1. Buddying up with non-member contestants will designate the entire buddy group to non-member status resulting in the buddy group having a lower preference priority than an association member buddy group.
- C. A contestant may buddy up with up to three (3) other contestants for a total of 4 buddies.
 - 1. Team roping teams count as one (1) buddy.
- D. A buddy group can only have a maximum of four (4) total contestants in the same event.